

DEFINITIONS BINGO

Instructions:


Fill the words in the box below into the Bingo card. **MIX THEM REALLY WELL!**

Listen carefully to the definitions you are going to hear. If a word matches the definition cross **X** it out.

If you have all your card crossed out, shout **'Bingo!'**

.....
.....
.....

B I N G O

	 <i>Free Space</i>	

Procedure

1. Give each student a Bingo card (Player Card)
2. Use your list of 12 words.
3. Call out your definition for 9 of them at random.
4. Learners cross out the word if they think the definition matches the word on their card.
5. The learner with a complete card / five in a row shouts 'BINGO!'
6. Check that the learner has crossed out the correct words on their card (Best choice: Under the document camera!)
7. Continue until three learners shout out 'BINGO!'





OUTLINE:

Learners play the game of Bingo with vocabulary they have learned.

Focus:

Vocabulary

Skills:

- ★ Thinking: Understanding, defining
- ★ Language: Listening, speaking

Level: any

Time: 5 - 15 minutes

Preparation:

- List 24 / 15 / 8 words learners need to learn and prepare definitions or pictures for them.
- Make Bingo cards (see resources) using 24 words in rows of five / 15 words in rows of four / 8 words in rows of three, one different card per learner
(Alternative: Give students the word list to mix them and enter them into the grid themselves. See templates.)

Resources:

- ◆ L. Dale, R. Tanner: CLIL Activities, p. 144 / 145
- ◆ Free template Generator (30 cards free, no registration needed):
<https://myfreebingocards.com>